



Monday 20th May

Afternoon Activity

Science

Coding

Computer programs are made using a special language called code. Coding is used to tell the computer what to do. Children in Yr R and Yr 1 create codes to move a turtle or beebop whilst older children use scratch to move a sprite or character around a screen.

I appreciate you may have spent lots of time at a computer screens, but this is an opportunity to brush up on coding skills.

For children new to coding: <https://www.j2e.com/jit5#turtle>

For those who want to build confidence: <https://www.j2e.com/logo.html>

For more confident coders: <https://blockly.games/maze> or <https://blockly.games/turtle>
10 challenges that start fairly easy, but quickly become more challenging. I am still working on Level 10 of the maze.

You can find out more about coding at <https://www.bbc.co.uk/bitesize/clips/ztqxhyc>

If you have had enough time looking at computer screens, I would recommend an hour playing in the garden, searching for worms and making a bug hotel!

